

Taylor Richardson

CG Artist ♦ brpnt8371@gmail.com ♦ @candyart57

Education

BFA in Animation and Game Art

2019-2023

Pennsylvania College Of Art and Design

Concentration in Environmental design for Game Development. Minors in Art History, General Humanities, and Creative Writing. Deans List All Semesters. Magna Cum Laude

Capstone Project “Daybreak”

Independent study in Game Development using UE5. Exapnded on thesis film by programming a video game.

Publications & Exhibition

Phantom Kangaroo

Digital work “Feline Christ” publishes in issue 27

June 2022

“Sugar & Spice”

Core Gallery , Lancaster PA

March 2021

“Acid Venus” 24x48 Acrylic on Panel for womens history month exhibition.

Groups & Oranizations

ACM SIGGRAPH PCA&D Student Chapter

2019 - Ongoing

Chair (2022-23) Vice Chair (2021-22)

Held meetings, coordinateted guest speakers, workshops and live demonstrations pertaining to computer graphics and the ACM SIGGRAPH conference. Lead tutoring sessions.