



CAM MAIER

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Warrenton, VA

PROFESSIONAL SUMMARY

Freelance animator and multi-media designer with a focus on projects for web, social media, and game development

RECENT EXPERIENCE

Animator, *Big Howl* 2026

Notable clients: Truckers Against Trafficking

- Contributing artist for character animation, character rigs, and composition for commercial use products
- Work managed in a remote team-based setting, requiring time management and communication to all team members

Co-Creator & Art Director, *LoveBombing!* 2025 - Present

- Developed concept, storyboards, backgrounds, and final animation for the short independent web series *LoveBombing!*
- Created rigged character animations in ToonBoom Harmony and VFX edits in After Effects for a series of 10+ shorts
- Manage and moderate the *LoveBombing!* social media accounts across all platforms

Freelance Thumbnail Illustrator & Animator 2024 - Present

Notable clients: Deejus, BamBaeYo, BunDun, AnarchyCrush

- Create concept, storyboards, and final animation for a hand animated segment of a large, multi-collaborator project
- Design and compose illustrations for YouTube video thumbnails and advertisements for clients with millions of subscribers
- Manage direct client relations and production deadlines, sometimes involving fast turnarounds

Concept Artist & Animator, *Milk & Bartenders* 2022 - Present

- Developed concept art, brand, and digital product within a remote team to produce an indie platformer game, *MilkQuest*
- Created character designs, startup animation, in-game talk sprites, and promotional art for in-game content and social media advertisement

Team Leader & Lead Animator, *PPC Design Challenge* 2024

- Collaborated with "Side Delights" to create a sustainable paperboard package of their *SPUDS* brand of potatoes
- Managed and directed a student team to create physical prototypes, design video, and other digital deliverables

SKILLS

Cel & rigged 2D animation, 3D animation, storyboarding, concept art, character design, game development, graphic design, UX/UI design, mobile design, interactive design, web design, packaging design, branding, leadership, communication, collaboration, organization, time management

PROGRAMS

Adobe Applications, (Photoshop, Illustrator, After Effects, Animate, InDesign, Substance Painter) ToonBoom Harmony, ToonBoom Storyboard Pro, AutoDesk Maya, Blender

EDUCATION

Pennsylvania College of Art & Design (2022-2026)

Bachelors of Fine Arts in Animation & Game Art (Deans List, 3.8 GPA)

- Minor in Graphic Design
- UXUI Design Certificate
- Packaging Design Certificate

SCREENINGS & AWARDS

LoveBombing!, Featured in PCAD's Senior Show 2026 2026

MilkQuest, featured on SAGExpo 2025 2025

Awarded first place in the Paperboard Packaging Design Council Student Design Challenge 2024