

Gabrielle Villarosa

CAREER OBJECTIVE

Animator and multimedia artist based in New Jersey, working across 3D computer graphics, 2D animation/storyboarding, and music. I have experience in providing animation to musicians and small studios.

EXPERIENCE

Freelance Animation, Remote — *Animator*

FEB 2026 - PRESENT

Worked with clients, mainly independent musicians, to provide visuals for music

Galaxy Hopper Animation, Lancaster, PA — *Inbetween Animator Intern*

JUN 2025 - PRESENT

Animated inbetween frames for animated videos created by Galaxy Hopper Animation

Unreleased Game, Hackensack, NJ — *Animator and Concept Artist*

JUN 2024 - PRESENT

Provided concept art and prototype sprites for unreleased game development in collaboration with colleagues.

Starbucks, Ramsey, NJ — *Barista*

OCT 2021 - JUN 2023

Served items, maintained store, and interacted with customers

EDUCATION

Pennsylvania College of Art & Design, Lancaster, PA— *BFA in Animation & Game Art*

AUG 2023 - MAY 2026

Dean's List, SIGGRAPH

Bergen Community College, Paramus, NJ— *AAS*

SEP 2017 - JUN 2021

CONTACT

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<https://kuism21-portfolio.carrd.co/>

SKILLS

Traditional Animation

3D Modeling

3D Animation

Motion Graphics

Concept Art

SOFTWARE

Clip Studio Paint

Toon Boom Harmony

Storyboard Pro

Adobe Photoshop

Adobe After Effects

Blender

Google Suite

LINKEDIN CODE



<https://www.linkedin.com/in/gabrielle-villarosa-6235042a3/>