

# KayIn Benson

2D Animator | Concept Artist

Social Links: [kazkuu.carrd.co](https://kazkuu.carrd.co)  
Email: [kazanimation3@gmail.com](mailto:kazanimation3@gmail.com)

Portfolio/Links: [artstation.com/kazpossum](https://artstation.com/kazpossum)  
LinkedIn: [kayin-benson-b59775342/](https://www.linkedin.com/in/kayin-benson-b59775342/)

## Professional Summary

Creative and detail-oriented 2D Animator and Concept Artist with a strong foundation in storyboarding, digital illustration, and layout design. Proven experience creating animations and game content that engage and inform diverse audiences. Adept at using industry-standard tools including Krita, ToonBoom Harmony, and Adobe After Effects. Skilled in both collaborative and independent work settings with strong time management, emotional intelligence, and coding experience in C++ and HTML. Recognized for academic excellence and creative storytelling.

## Education

- ❖ **Bachelor of Fine Arts - Animation & Game Art**  
*Pennsylvania College of Art & Design – Lancaster, PA* *Expected Graduation: 2026*
- ❖ **IC3 Digital Literacy Global Standard 5 Certification** *May 2, 2022*

## Core Skills

- 2D Animation (Krita, ToonBoom Harmony)
- Storyboarding & Character Design
- Concept Art & Visual Development
- Graphic Design & Social Media Assets
- HTML, JavaScript, & C++ Coding
- Low Poly 3D Modeling
- Project Management & Time Management
- Video Editing (Audacity and Adobe After Effects)
- Emotional Creativity & Team Collaboration
- Adobe Creative Suite (basic proficiency)

## Creative Projects

### LEMON Story | [\[YouTube link\]](#) | *Full Semester and 2022*

- Directed and produced an original short animation over 1 year using Krita and Clipchamp.
- Managed every aspect of the project, from concept design to audio editing in Audacity.

### Company Ad – Mario Kart Themed Animation | *Lead Animator* | [\[Instagram link\]](#) |

- Animated a 3-week promotional video that leveraged recognizable gaming IP to boost client engagement.

### STALKER (Interactive Game) | *Game Designer & Developer* | [\[Itch.io link\]](#) |

- Designed, wrote, and coded a browser-based interactive story using Twine, HTML, and JavaScript.
- Developed original visual assets and game logic in one semester.

## Professional Experience

### 2D Animator (Freelance)

*Neverbored Games – Hagerstown, MD*

**June 2023 – August 2023**

- Animated a “Welcome” video that improved the onboarding experience for new clients.
- Delivered clean, on-brand 2D animations from concept through final export.
- Adapted to new animation tools and pipelines to meet client needs.
- Organized project files and maintained version control to ensure consistency.

### Graphic Designer

*Signera – Hagerstown, MD*

**June 2022 – August 2022**

- Designed business cards, logos, flyers, and digital assets for various local businesses.
- Developed website layout concepts, improving visual communication of brand identity.
- Created social media graphics that increased online engagement by an estimated 15%.
- Ensured all materials aligned with client branding and marketing goals.

### Clerical Intern

*Western Heights Middle School – Hagerstown, MD*

**July 2024 – August 2024**

- Coordinated logistics for upcoming academic year events, improving workflow for faculty and staff.
- Maintained accuracy of student and staff records in digital systems.
- Produced high-quality administrative documents, enhancing internal communication.
- Strengthened relationships across administrative teams through professionalism and collaboration.